BREAK INTO VALHALLA

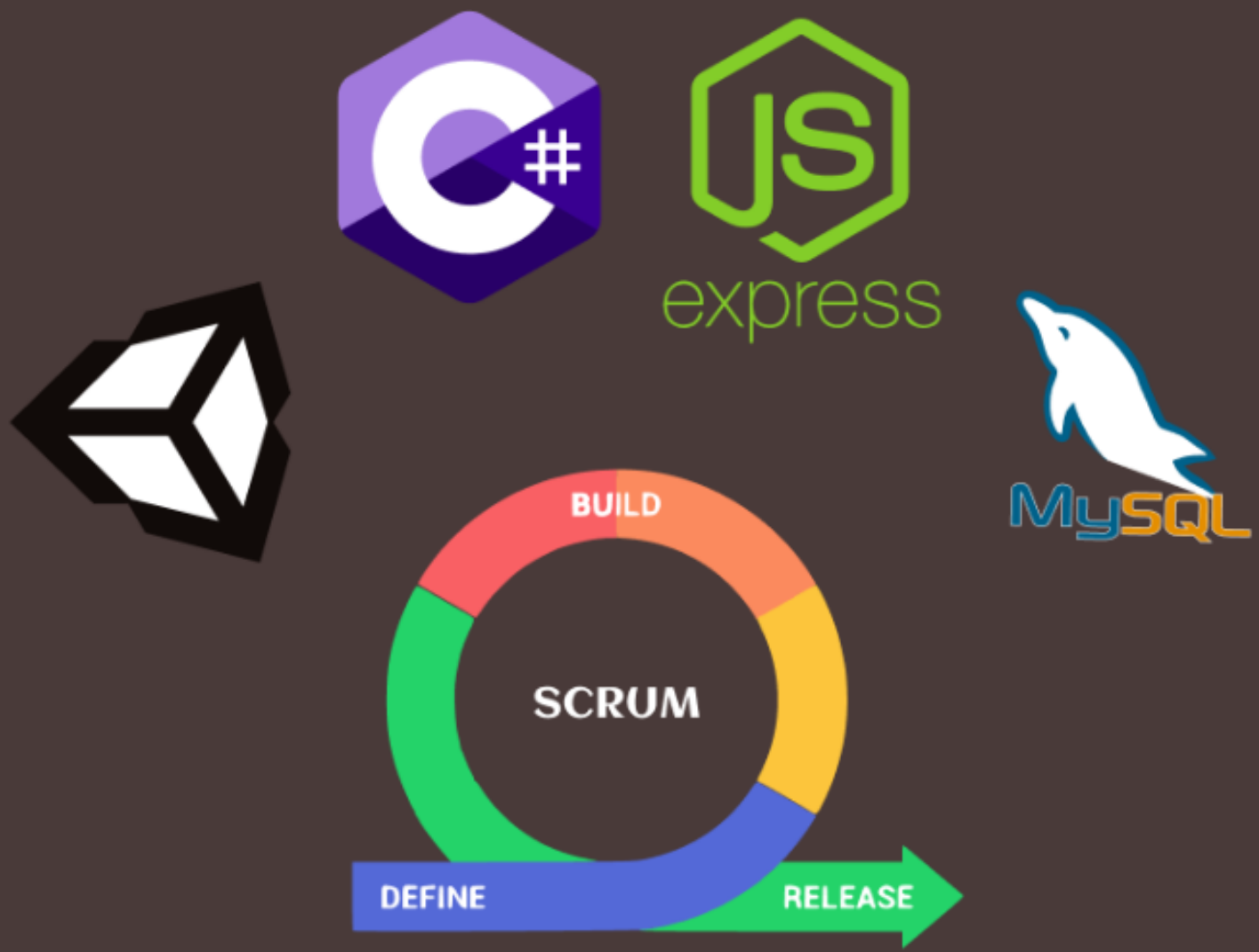Tecnológico de Monterrey

Expo ingenierías

Abstract

Break Into Valhalla is an exhilarating roguelike RPG based in norse myth.
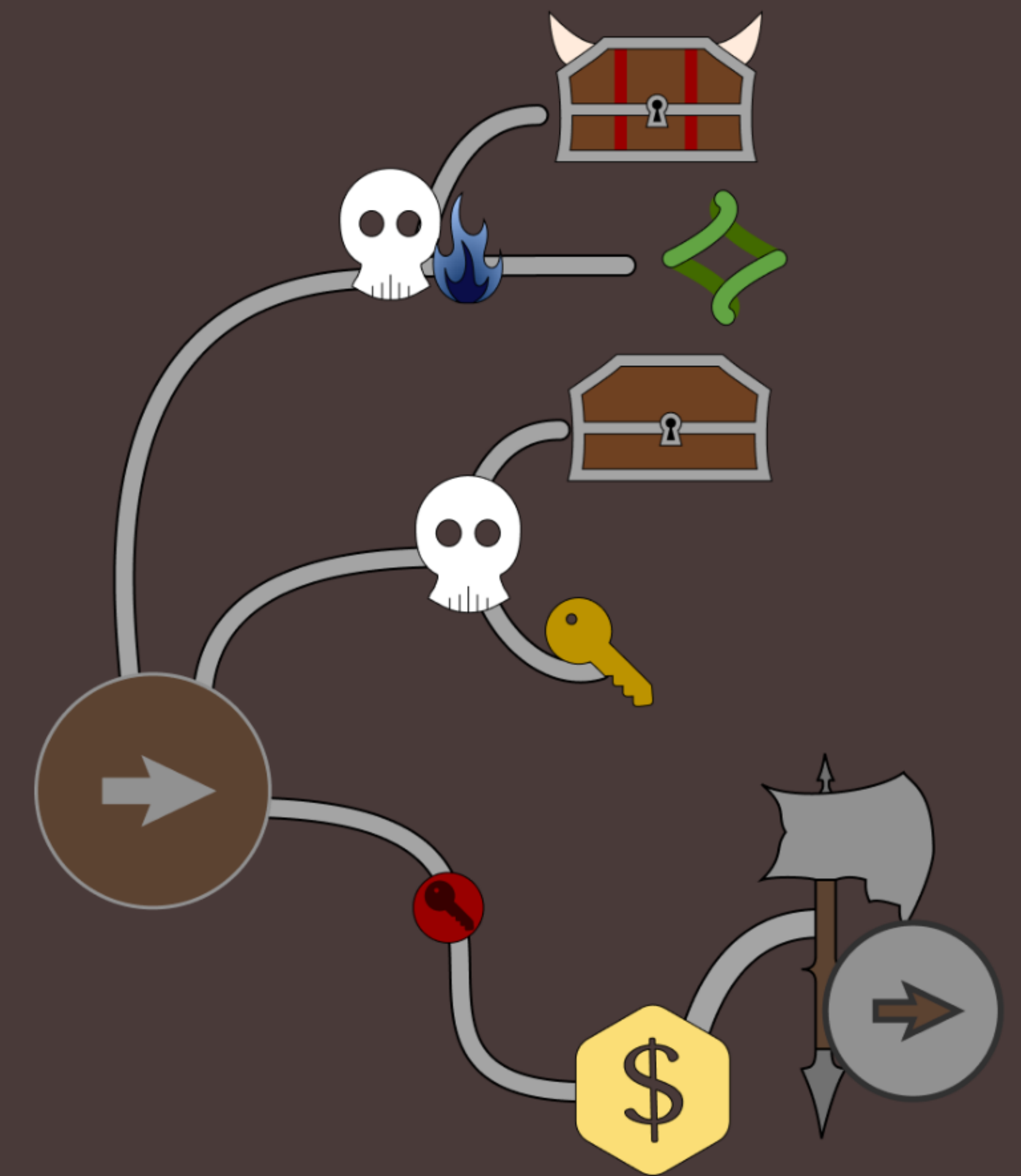
Methodology

Open Source Impact

- Teaching others
- Reducing inequality
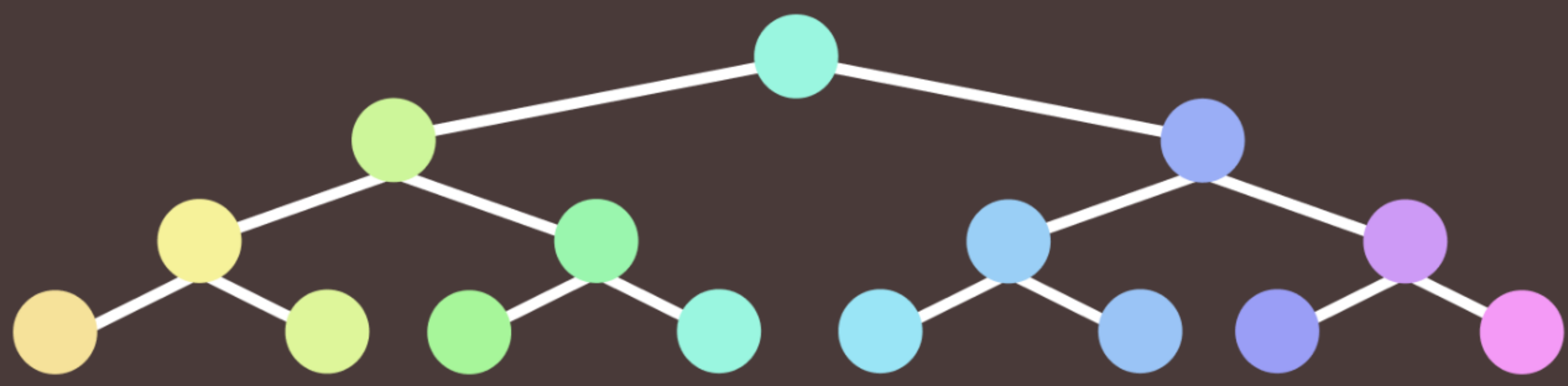- Innovating the broad field of computer science

Data Structures and Recursion

Deployment

Game Mechanics

Choose a warrior

Archer   Berserkr   Spellcaster

Procedural Generation

Path-finding Enemies

Cooldown Abilities

Looting and Upgrading

Dashing

Future Work
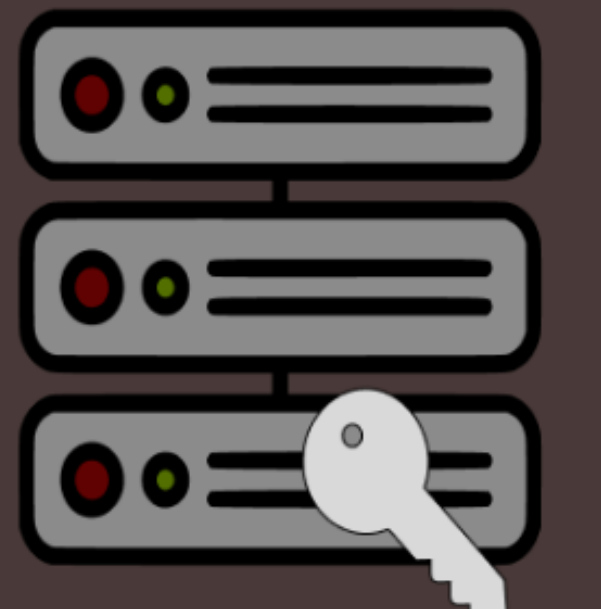
Joaquín Badillo
A01026364

Pablo Bolio
A01782428

Shaul Zayat
A01783240

Man In The Middle Attacks   SQL Injection   Sessions and Tokens

TC2005B Software Construction and Decision Making